



# Player Code of Conduct

## **Respect the Game**

- Play the game for the love of the sport, not for personal gain or recognition.
- Maintain a positive attitude and always give your best effort, whether winning or losing.
- Follow the game's rules and respect the umpire's decisions.

## **Respect for Coaches and Teammates**

- Listen to your coaches and teammates and treat them with respect.
- Encourage your teammates, celebrate their successes, and support them through challenges.
- Work together as a team to achieve your goals and always put the team first.

## **Respect for Opponents**

- Treat your opponents with respect, both during and after the game.
- Refrain from taunting, trash-talking, or engaging in any unsportsmanlike behavior.
- Shake hands with the opposing team after each game.

## **Respect for the Coaches, Umpires, and Parents**

- Respect your coaches, umpires, and parents at all times.
- Never argue with the umpire's calls or question their authority.
- Follow the instructions of your coaches and understand that they are there to help you improve as a player and person.

## **Safety and Well-being**

- Prioritize your own safety and the safety of your teammates during all practices and games.
- Immediately report any injuries or unsafe conditions to your coach or the league administrators.
- Wear all required equipment and follow safety guidelines to prevent injury.

## **Positive Behavior Off the Field**

- Maintain a positive image of Irondequoit Little League by making good decisions both on and off the field.
- Be a positive role model for your peers, younger players, and the community.

## **Commitment to the Team**

- Commit to attending all practices and games, and if you are unable to do so, notify your coach in advance.

- Be a reliable and dependable teammate, always working to improve your skills and contributing to the team's success.

---

By adhering to this code of conduct, players help create a positive environment that encourages fair play, respect, and enjoyment of the game.